

$$H(\underbrace{(K_a \oplus \text{opad})}_{64 \text{ bytes}} \parallel H(\underbrace{(K_a \oplus \text{ipad})}_{64 \text{ bytes}} \parallel M))$$

sha-1 ~ input block for the
compression function of the
hash function: 64 bytes
(512 bits)

output: 20 bytes

For all hash functions H used
in TLS the application of H
itself uses an encoding step
named Merkle-Damgård
strengthening: the message M ,

is concatenated with 8-byte
length and at least 1 byte
of padding to align the
block to multiplicity of 64 bytes.

At least 9 bytes are appended
to M .

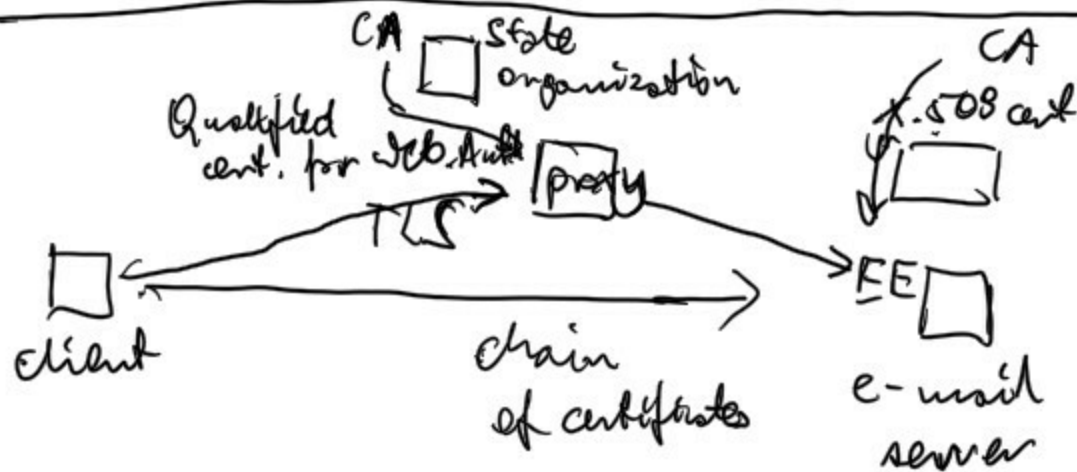
So if $|M| \leq 55$ bytes then
the inner hash needs 2 applications
of sha-1 compression function,
and outer hash will need 2 more
evaluations. bytes

if $|M| > 55$ \checkmark len

$$|M| \leq 64 + 55 \text{ bytes}$$

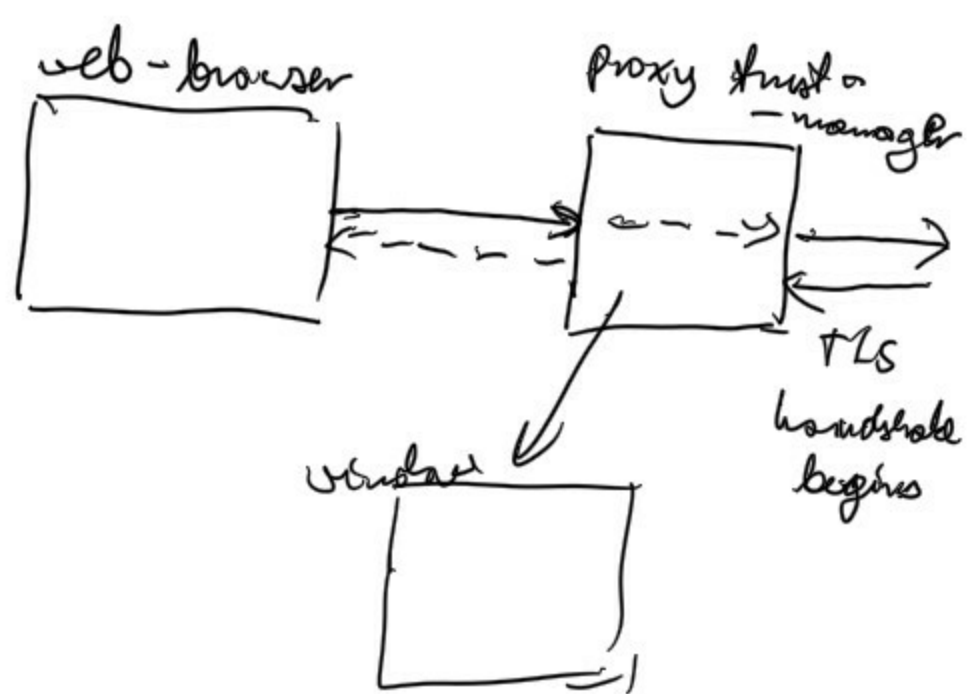
then the inner hash needs 3

Evaluations of the compression function. The outer hash still needs 2 evaluations, so we have at least 5 evaluations.



Certificate Transparency framework

Let us consider a technical trick when the web-browser is split into two components:



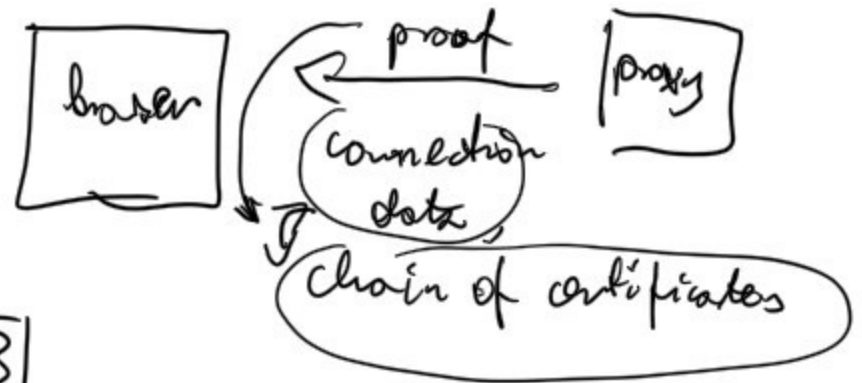
Maybe the web-browser should do the handshake to check if the connection is really end-to-end and then to display the name(s) of subject(s) in the certificate chain.

In TLS 1.3 the chain of certificates goes encrypted.

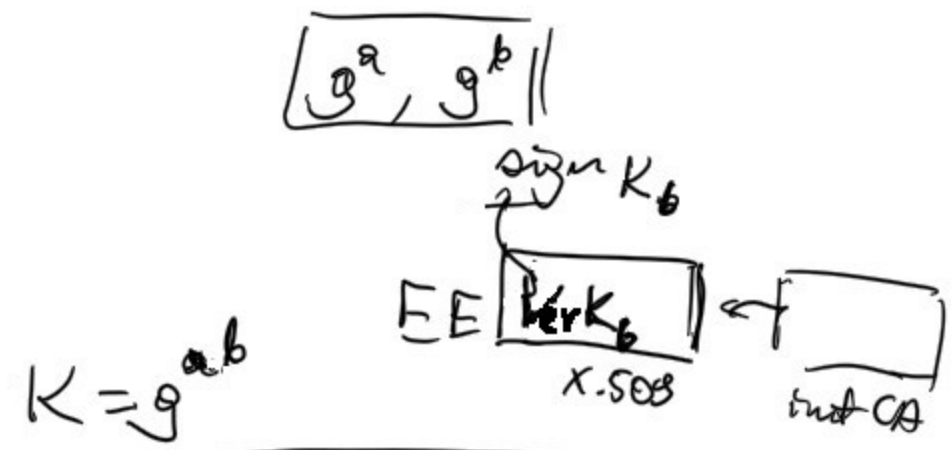
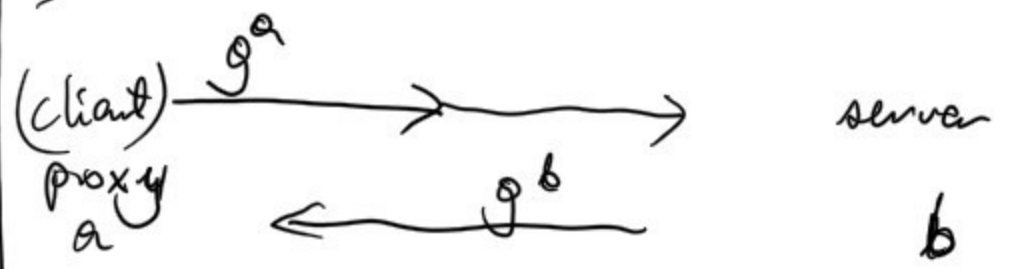
So in TLS 1.3 the proxy must be involved into the TLS handshake.

In case of TLS 1.3 only DH and ECDH are allowed as the methods of establishing the master key for the connection.

On the other hand we would like to leave the web-browser a possibility of verifying if the connection is really genuine, and to bind the connection to the chain of certificates the browser sees.



1.3



transcript of the handshake $\text{sign}_{K_b}(\text{---})$, the chain of certificates