

Some Notes on Impementation of the Comb Method for Elliptic Curves in the mbedtls Library

We are interested in the file `ecp.c` (see <https://github.com/Mbed-TLS/mbedtls/tree/development/library>).

1. The function

```
static void ecp_comb_recode_core( unsigned char x[],
                                size_t d,
                                unsigned char w,
                                const mbedtls_mpi *m )
```

recodes scalar $*m$ into the array $x[]$ of binary representations of consecutive columns in the multilayer construction build by the comb method.

2. Argument d is the initial width of each layer (i.e., before recoding). After recoding the width of each layer is $d + 1$. So initially d corresponds to a from the description of the comb algorithm. In `mbedtls` we have $b = a$, so we have only one vertical subblock.
3. Argument w is the height of the construction (i.e., h from the algorithm description).
4. The function `ecp_comb_recode_scalar` ensures that the scalar m is an odd number¹ (cf. the parity trick). The parity trick is reverted in the function `ecp_mul_comb_after_precomp`.
5. The first loop present in `ecp_comb_recode_core` is just reading the bits of m that are d bits away from yeach other. They compose $x[k] = I_{j,k}$, where $I_{j,k}$ is from the description of the algorithm, and where $j \in \{0\}$, $k = 0, \dots, d - 1$ in the `mbedtls`.
6. The aim of the second loop is to set all the bits to '1' in the least significant layer (referred as e_0 in the lecture).
7. Since the input scalar to the `ecp_comb_recode_core` is an odd number, we know that the least significant bit (lsb) of m has value 1, hence the second loop starts with $i = 1$.
8. Note that by setting '1's in the least significant layer we:

¹for simplicity we neglect the fact that m is a pointer to te scalar, so we should use notation $*m$ to denote the scalar itself

- (a) reduce the set of possible variables in each 1-bit-width column (so for each i we reduce the set of possible values $x[i]$), thus for given w we reduce storage requirements for the array $T[]$ of precomputed points; as a result we may increase value of w making the whole construction narrower,
 - (b) make the column a non-zero one, that is after recoding each column $x[i]$ will contain a non-zero value (this is important in preventing side channel attacks).
9. The price for reduction of memory requirements is extension to $d + 1$ of the width of the construction (cf. `memset(x, 0, d+1)` and the limit $i \leq d$ for the second loop in the `ecp_comb_recode_core`).
 10. In $x[i]$ the most significant bit encodes the sign (the bit answers the question: should we add the point taken from $T[]$, or should we subtract it?), and the bits with indices 6-0 encode the absolute value in the column, that is the index of $T[]$ under which the appropriate point is stored. The point from $T[]$ is read by the `ecp_select_comb` function.
 11. In the second loop of the function `ecp_comb_recode_core`:

```

1     for( i = 1; i <= d; i++ )
2     {
3         /* Add carry and update it */
4         cc = x[i] & c;
5         x[i] = x[i] ^ c;
6         c = cc;
7
8         /* Adjust if needed, avoiding branches */
9         adjust = 1 - ( x[i] & 0x01 );
10        c |= x[i] & ( x[i-1] * adjust );
11        x[i] = x[i] ^ ( x[i-1] * adjust );
12        x[i-1] |= adjust << 7;
13    }

```

the layers can be treated as binary representations of w 'separate' numbers. Each value $x[i]$ is a snapshot of a single bit in each of these numbers (the snapshot is taken on the same, i th position in each number). Consequently, $x[i]$ can be treated as binary vector of these single bits.

12. We know that $x[i-1] \& 0x01 == 1$ (for $i==1$ this is true, for the next ' i 's: on the basis of induction).
13. If $x[i] \& 0x01 == 0$ then we sum up two binary snapshots $x[i] + x[i - 1]$ of bits in the w 'separate' numbers. The result is to be stored in $x[i]$, and in this way we set the least significant bit in $x[i]$ to 1 (that is we flip the bit on position i in the least significant layer from 0 to 1).

To not change the value of the sum of points from $T[]$ accumulated in the final result R we have to set sign to '-' on the position corresponding to $x[i - 1]$ (see

the line 12 above). Why change of the sign does not change the value of the sum is explained below.

14. The addition of the snapshots $x[i] + x[i - 1]$ in the binary expansion of the layers is done gradually:
 - (a) In the line 10 we detect the bits that are equal to 1 on the same positions in vectors $x[i], x[i - 1]$, so we need preserve them for the carry.
 - (b) The `xor` executed in line 11 corresponds to binary addition of the vectors.
15. We have to remember that finally operations are to be made on the points pre-computed and stored in the array $T[\cdot]$. Namely, we are going to accumulate in \mathbb{R} the sum:

$$T[x[0]] + 2^1 \cdot T[x[1]] + 2^2 \cdot T[x[2]] + \dots$$

16. Note that

$$x[i] = (m_{d \cdot (w-1) + i} m_{d \cdot (w-2) + i} \dots m_{d+i} m_i)_2,$$

where m_j is the j th bit of m , and

$$T[x[i]] = \left(2^{d \cdot (w-1)} \cdot m_{d \cdot (w-1) + i} + 2^{d \cdot (w-2)} \cdot m_{d \cdot (w-2) + i} + \dots + 2^d \cdot m_{d+i} + 2^0 \cdot m_i \right) \cdot G,$$

where G is the basepoint. So the addition $x[i] + x[i - 1]$ with the change of sign of the point from the array $T[\cdot]$ that corresponds to $x[i - 1]$, translates to the following:

$$\begin{aligned} & 2^i \cdot T[x[i] + x[i - 1]] + (-2^{i-1} \cdot T[x[i - 1]]) = \\ & = 2^i \cdot \left(2^{d \cdot (w-1)} \cdot (m_{d \cdot (w-1) + i} + m_{d \cdot (w-1) + (i-1)}) + 2^{d \cdot (w-2)} \cdot (m_{d \cdot (w-2) + i} + (m_{d \cdot (w-2) + (i-1)})) + \right. \\ & \quad \left. + 2^d \cdot (m_{d+i} + m_{d+(i-1)}) + 2^0 \cdot (m_i + m_{i-1}) \right) \cdot G - \\ & - 2^{i-1} \cdot \left(2^{d \cdot (w-1)} \cdot m_{d \cdot (w-1) + (i-1)} + 2^{d \cdot (w-2)} \cdot m_{d \cdot (w-2) + (i-1)} + \dots + 2^d \cdot m_{d+(i-1)} + 2^0 \cdot m_{i-1} \right) \cdot G \\ & = 2^i \cdot \left(2^{d \cdot (w-1)} \cdot m_{d \cdot (w-1) + i} + 2^{d \cdot (w-2)} \cdot m_{d \cdot (w-2) + i} + \dots + 2^d \cdot m_{d+i} + 2^0 \cdot m_i \right) \cdot G + \\ & + (2^i - 2^{i-1}) \cdot \left(2^{d \cdot (w-1)} \cdot m_{d \cdot (w-1) + (i-1)} + 2^{d \cdot (w-2)} \cdot m_{d \cdot (w-2) + (i-1)} + \dots + 2^d \cdot m_{d+(i-1)} + 2^0 \cdot m_{i-1} \right) \cdot G \\ & = 2^i \cdot T[x[i]] + (2 \cdot 2^{i-1} - 2^{i-1}) \cdot T[x[i - 1]] = 2^i \cdot T[x[i]] + 2^{i-1} \cdot T[x[i - 1]] \end{aligned}$$